DEAD SPACE™
MATURE 17+
M
CONTENT RATED BY ESRB

INSTALLING THE GAME

NOTE: For system requirements, see the readme file.

TO INSTALL (DISC USERS):

Insert the disc into your disc drive and follow the on-screen instructions.

TO INSTALL (EA STORE USERS):

NOTE: If you'd like more information about purchasing direct downloads from EA, visit www.eastore.ea.com and click MORE ABOUT DIRECT DOWNLOADS.

Once the game has been downloaded by EA Download Manager, click the install icon that appears and follow the on-screen instructions.

NOTE: If you've already purchased a title and would like to install it on another PC, first download and install the EA Download Manager on the other PC, then launch the application and log in with your EA account. Select the appropriate title from the list that appears and click the start button to download the game.

TO INSTALL (THIRD PARTY ONLINE USERS):

Please contact the digital retailer through whom you purchased this game for instructions on how to install the game or how to download and reinstall another copy.

STARTING THE GAME

TO START THE GAME:

Games on Windows Vista™ are located in the **Start > Games** menu and on earlier versions of Windows™ in the **Start > Programs** (or **All Programs**) menu. (EA Store users must have the EA Download Manager running.)

NOTE: In Windows Vista Classic Start menu style, games are located in the **Start > Programs > Games > Games Explorer** menu.

INTERNET CONNECTION, ONLINE AUTHENTICATION AND ACCEPTANCE OF END USER LICENSE AGREEMENT REQUIRED TO PLAY.

This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating please visit www.esrb.org.

USG ISHIMURA DEPLOYMENT MANUAL

This deployment manual contains key points of guidance and information for making communications repairs onboard the USG Ishimura. Read this guide prior to landing to become fully versed in the capabilities of your CEC-issue suit, your tools, and the operations and functions available on the Ishimura.

BASIC OPERATION

Forward/Backward	**W/S**
Strafe left/right	**A/D**
Run	**SHIFT** (hold)
Aim mode	Right mouse button (hold)
Toggle aim	**CAPS LOCK**
Fire	Right mouse button + left mouse button
Secondary fire	Right mouse button + **SPACEBAR**, or right mouse button + middle mouse button
Reload primary/secondary weapon	**R**/right mouse button + **R**
Melee weapon swing	Left mouse button
Melee curbstomp	**SPACEBAR**
Kinesis Module	Right mouse button + **F**, then left mouse button to propel object away
Stasis Module	Right mouse button + **C**
Health pack	**Q**
Activate	**E**
Jump (in zero-G only)	Right mouse button + **CTRL**
Map	**M**
Deck Nav	**B** or left **CTRL**
Rig inventory	**TAB/I**
Pause menu	**ESC**
Missions	**J**
Log database	**L**
Cancel (logs/menus)	**F/TAB**

CRITICAL SUIT METERS

ADJUSTING SUIT PARAMETERS

Adjust the following suit settings to a comfortable level prior to your mission. If you need to adjust them during your mission, pause the game by pressing **ESC**, and then select OPTIONS.

Audio Raise and lower the game's audio levels.
Turn subtitles on or off.
Controls Invert the X- or Y-axis. Remap your controls.
Visuals Adjust your video output settings.

PRECISION AIMING

Enter aim mode on any weapon by pressing and holding the right mouse button. This applies to using the Stasis and Kinesis Modules, and zero-G jumps as well. Aim the targeting reticule by moving the mouse.

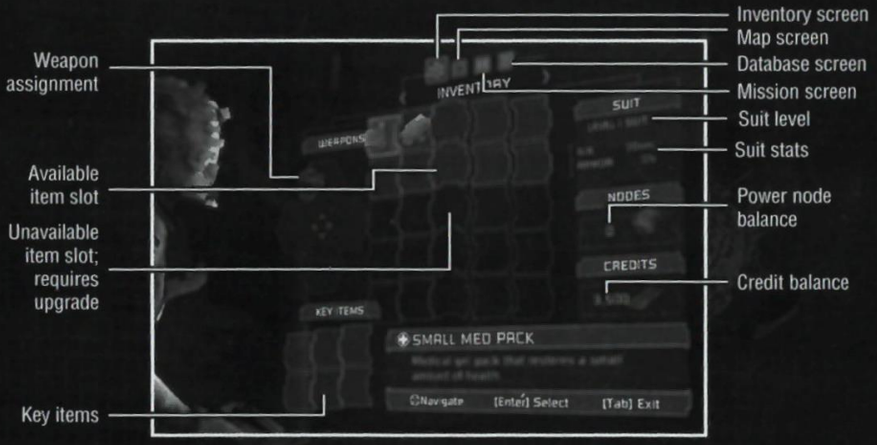
DECK NAVIGATION

Activate your suit's built-in navigation system by pressing and holding **B**/left **CTRL**. A holographic route will appear that leads you to your current objective. To provide accurate triangulation results, all movement is restricted while the navigation system is in use.

MANAGEMENT SYSTEMS

Every CEC suit is built with efficiency in mind, and includes access to four different management systems: inventory (**I**), objectives (**J**), mission logs (**L**), and a map (**M**). Access each system by pressing **TAB**, and pressing **1-4** to scroll to the intended screen.

INVENTORY MANAGEMENT



While your item slots are limited at first, purchasing suit upgrades expands the number of available slots. Item usage and weapon assignment are also carried out in the inventory screen.

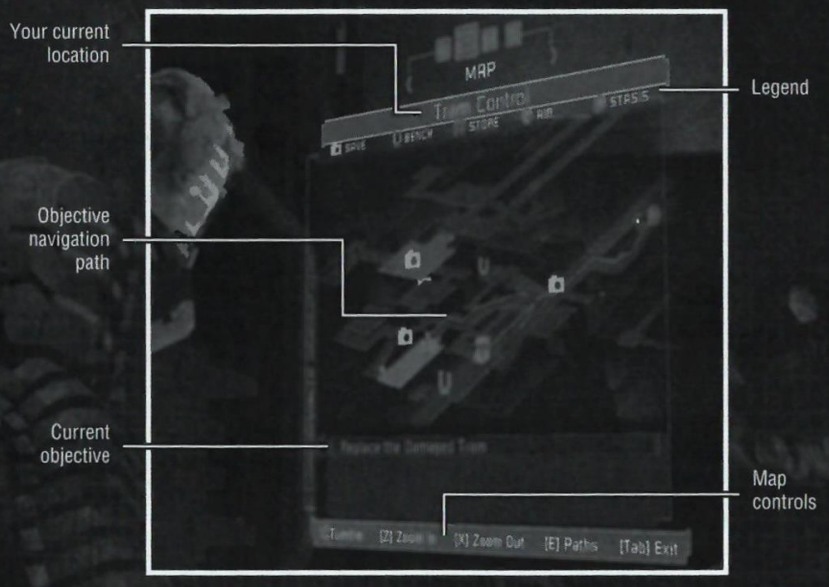
MISSION OBJECTIVES

A simple color-coded system marks active objectives as light blue, accomplished objectives as green, and inactive objectives as red. Select any objective by pressing the arrow keys to view your personal notes on it. Used in conjunction with the deck navigation system, chances of getting lost aboard the Ishimura are minimized.

MISSION LOGS

All video, audio, and text logs are kept in an organized database, divided by mission chapters, with a separate tab for Training Tips. Please review your logs before contacting your superiors.

MAP SCREEN



Your current location, next objective, as well as any save, store, bench, and air/stasis locations are revealed on this holographic map. Change objectives and your navigation path by pressing **E**. Press the arrow keys, or move the mouse while holding **ALT** or the middle mouse button to tilt and rotate the map to a more comfortable viewing angle. To zoom in and out on the map screen, use the scroll wheel or **Z** and **X**, respectively.

TOOLS OF THE TRADE

Remember that all weapons detailed below have a primary and secondary fire mode—activated by first entering aim mode, then pressing the left mouse button or **SPACEBAR**/middle mouse button, respectively. Take the time to experiment with each weapon, and make a note of what types of situations they will be most useful in.

WEAPONS

PLASMA CUTTER

- Primary: Short, accurate, long-range energy blast.
- Secondary: Blade orientation changes 90 degrees.

LINE GUN

- Primary: Wide, powerful, long-range energy blast.
- Secondary: Timed mine, radial damage.

PULSE RIFLE

- Primary: Rapid-fire, long-range, accurate energy blasts.
- Secondary: Overhead 360-degree sweep.

RIPPER

- Primary: Medium-range, remote-controlled circular saw-blade.
- Secondary: Single, straight shot with circular saw-blade.

CONTACT BEAM

- Primary: Very powerful build-up, single-shot energy blast.
- Secondary: Short-range, 360-degree energy blast from the feet.

FORCE GUN

- Primary: Wide cone, short-range, high-knockback/damage force blast.
- Secondary: Timed/proximity grenade, radial force blast.

FLAMETHROWER

- Primary: Narrow cone, short-range fire damage.
- Secondary: Napalm ballistic projectile with radial damage over time.

ABILITIES

Stasis and Kinesis abilities affect both machinery and organic materials, so be cautious when working in proximity to others.

STASIS

The Stasis Module allows you to create a bubble of "slow time," to assist you in repairs. Enter aim mode and press **C** to fire a projectile that slows down time within a sphere. The effect wears off after a few seconds, so act as quickly as possible during this time. Keep in mind that Stasis will need to be replenished through battery packs or recharge stations found throughout the ship.

KINESIS

Enter aim mode and press **F** to use Kinesis to "capture" objects and bring them towards you. These objects can either be released by exiting aim mode, or propelled forwards by clicking the left mouse button. Experiment freely using Kinesis in different situations to make the most of its unique abilities, as its power is unlimited and does not require replenishing.

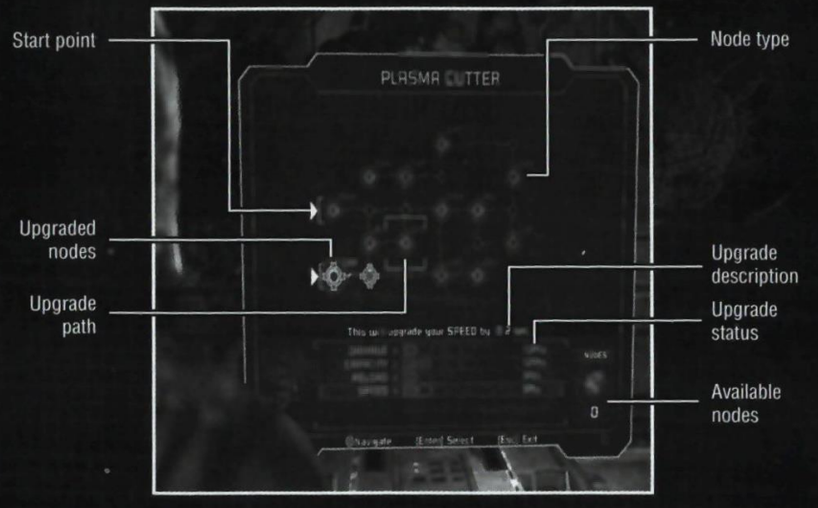
STASIS/OXYGEN STATIONS

Your CEC suit can contain Stasis power and oxygen in limited amounts only, requiring replenishment during your mission. Conveniently, Stasis and oxygen stations are located throughout the ship. Each station can be used an infinite number of times, though there is a delay after each use while it recharges.

GRAVITY BOOTS

You are equipped with gravity boots that automatically keep you rooted to valid ship surfaces in zero-G. Enter aim mode and press **CTRL** to jump from plate to plate.

BENCH: NANO-CIRCUIT REPAIR



Upgrade benches are located throughout the Ishimura that enable you to enhance your weapons. Spare power nodes are required to use the bench, and must be installed sequentially along any upgrade path. To upgrade a weapon, first select a weapon by pressing the arrow keys, and then access its upgrade by pressing **ENTER**. Then place a spare node into the next available slot.

USG ISHIMURA STORE & EXCHANGE

Almost any item you may need during your mission can be purchased at a USG Ishimura Store & Exchange. These shops are conveniently located throughout the ship, and can be used to not only buy supplies, but to sell and store inventory items as well.

www.deadspacegame.com

SHOP

To purchase an item, select it using the arrow keys and press **ENTER**. Remember to make sure you have enough credits to purchase the item, as well as an open inventory slot. If you find yourself in need of extra inventory slots and/or stronger armor, newer model CEC suits are available for purchase as well upon uploading the proper schematic.

INVENTORY

To sell an item for extra credits, select the Inventory tab by pressing the arrow keys. Then select the item you wish to sell by pressing **ENTER**. Finalize your sale by selecting SELL and pressing **ENTER** again. Be aware when offloading items that they do depreciate and will sell for less than the original purchase price unless they have been upgraded while in your possession.

SAFE

The USG Ishimura Store & Exchange provides a safe storage service for all CEC employees. Storing items and weapons frees up inventory slots without forcing you to sell them. Any item stored in the safe can then be recovered at any other USG Store & Exchange location without any cost. To put an item in the safe, simply act as if you are selling it, but choose MOVE rather than SELL when finalizing your transaction.

SCHEMATICS

To purchase new equipment from the USG Ishimura Store & Exchange, you must first find its schematics aboard the ship. You have full clearance to explore the Ishimura, so make it a point to find as many schematics as possible. Once found, the schematic can be uploaded into the Store, and the item can then be bought at any USG Ishimura Store & Exchange in the Shop tab.

SAVE/LOAD

Your mission will be recorded at all times so that it may be used to train future personnel. It will be your responsibility to save this data to our servers at any of the video log recording stations found on the ship as the auto-prompt feature will only activate after key milestones are met. Do not hesitate to use the stations as much as possible in order to reduce the risk of losing valuable data.

PERFORMANCE TIPS

PROBLEMS RUNNING THE GAME

- Make sure you meet the minimum system requirements for this game and that you have the latest drivers for your video card and sound card installed:
  For NVIDIA video cards, visit www.nvidia.com to locate and download them.
  For ATI video cards, visit www.ati.amd.com to locate and download them.
- If you are running the disc version of this game, try reinstalling DirectX from the disc. This is typically found in the DirectX folder on the root of the disc. If you have Internet access, you can visit www.microsoft.com to download the latest version of DirectX.

GENERAL TROUBLESHOOTING TIPS

- If you have the disc version of this game and the AutoPlay screen does not automatically appear for installation/playing, right-click the disc drive icon found in My Computer and select AutoPlay.
- If the game is running slowly, try reducing the quality of some of the video and sound settings from the game's options menu. Reducing the screen resolution can often improve performance.
- For optimum performance when playing, you may like to disable other background tasks (except the EADM application, if applicable) running in Windows.

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TECHNICAL SUPPORT

If you have trouble with this game, EA Technical Support can help.

The *EA Help* file provides solutions and answers to the most common difficulties and questions about how to properly use this product.

TO ACCESS THE EA HELP FILE (WITH THE GAME ALREADY INSTALLED):

Windows Vista users, go to **Start** > **Games**, right-click the game icon, and select the appropriate support link from the drop-down menu.

For users on earlier versions of Windows, click the **Technical Support** link in the game's directory located in the **Start** > **Programs** (or **All Programs**) menu.

TO ACCESS THE EA HELP FILE (WITHOUT THE GAME ALREADY INSTALLED):

1. Insert the game disc into your DVD-ROM drive.
2. Double-click the My Computer icon on the Desktop. (For Windows XP, you may need to click the **Start** button and then click the My Computer icon).
3. Right-click the DVD-ROM drive that has the game disc and then select OPEN.
4. Open the **Support** > **EA Help** > **Electronic_Arts_Technical_Support.htm** file.

If you are still experiencing difficulty after utilizing the information in the EA Help file you can contact EA Technical Support.

EA TECHNICAL SUPPORT ON THE INTERNET

If you have Internet access, be sure to check our EA Technical Support website at:

http://support.ea.com

Here you will find a wealth of information on DirectX, game controllers, modems, and networks, as well as information on regular system maintenance and performance. Our website contains up-to-date information on the most common difficulties, game-specific help, and frequently asked questions (FAQs). This is the same information our support technicians use to troubleshoot your performance issues. We keep the support website updated on a daily basis, so please check here first for no-wait solutions.

TECHNICAL SUPPORT CONTACT INFO

If you need to talk to someone immediately, call our Technical Support team (Monday through Friday 8 AM – 5 PM PST):

Telephone: US 1 (650) 628-1001.

NOTE: No hints or codes are available from Technical Support.

Website: http://support.ea.com

Mailing Address: EA Technical Support
9001 N I-35 Suite 110
Austin, TX 78753

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Online: http://warrantyinfo.ea.com

Automated Warranty Information: You can contact our automated phone system 24 hours a day for any and all warranty questions:

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EA WARRANTY MAILING ADDRESS

Electronic Arts Customer Warranty
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- Full-care technical support.

To complete this easy registration, follow the on-screen instructions during installation.
(For more info, see *Installing the Game* in this manual.)

If you have difficulty registering your product during installation, visit **ea.onlineregister.com**.

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ISBN 0-7845-4598-7

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